

Performance Work Statement

Prototype Craftsman

Requirement: Survivability Engineering Branch (SvEB) has a requirement for a skilled craftsman with basic prototyping and finishing skills, to include forming, fastening, and shaping wood, foam, and other construction materials; finish painting to include detail work such as lettering, logos, and artificial weathering of a painted finish. Skill with basic power tools (table saw, miter saw, drills, lathes, grinders) and finishing tools and materials (sanders, epoxy fillers, paints/primers, adhesives, etc.) The craftsman must possess basic knowledge of the construction of scale models of facilities, structures, and equipment to include wire/metal/wood-frame construction and application of façade surfaces.

Typical project consists of approximately eighty (80) hours of effort.

Facility Clearance Required: Contractor personnel must have, or be capable of obtaining, a SECRET clearance.

Location: All supplies and work location will be government provided at:

Engineer Research and Development Center
3909 Halls Ferry Road
Vicksburg MS, 39180

Craftsman must be able to complete work at ERDC's Prototype Fabrication Laboratory in Vicksburg, MS and must be able to report onsite within 2 hours of notification of need.

Contract Type and Period of Performance: An Indefinite Delivery, Indefinite Quantity (IDIQ) contract is anticipated to fulfill this recurring need. Up to five task orders (projects) a year, for five years, are anticipated.

Specific project delivery requirements will be dependent upon project needs and specified in each task order performance work statement.